# fleurien csast event\& parity hire 

## Giant Jenga Rules

Setup: 1. 54 blocks make an 18 story tower, with 3 blocks per level ; each story being perpendicular to the stories above and below it.
2. Use the carry box upside down if you need a sturdy game base

Rules: 1. Remove one block from any row below the highest completed and stack the block on top perpendicular to the story below. ( Some rules are played by only removing blocks below the top three stories)
2. Players take turns in a clockwise direction
3. Remove and stack one block per turn (Using only one hand at a time)
4. You are allowed to tap blocks to find a loose one for removal, but if you move one that you don't intend to remove, you must put it back before removing another.
5. Always complete each story with 3 blocks, before starting a new story.
6. Your turn lasts 10 seconds after you place your block on top of the tower or when the next player touches the tower.

Winning: 1. Keep taking turns until someone topples the tower. The last player to stack a block without toppling the tower wins!

Be careful... A tower built of giant blocks can hurt if it lands on you, especially when wearing open toe shoes.

## Contents

| 1 | $\times$ | Set Instructions |  |
| :--- | :--- | :--- | :--- |
| 1 | $\times$ | Carry Case | (doubles as game base $)$ |
| 54 | $\times$ | Jenga Blocks | $(90 \times 35 \times 270 \mathrm{~mm})$ |

